What is Design Volition? Implications for Technology Education

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#### Design – central to technology education

- Design is a central aspect of design, technology, and engineering education and has a prominent position in curricula all over the world.
- In philosophy, it has been asserted that design *volition* (or will, in philosophy: *axiology*) has a strong relationship with and forms the basis of design as a methodological stance.







#### Design – central to technology education

- Volition means the ability or will power to decide that you want to do something e.g., solve a problem and then act upon it and take relevant action.
- In this context it means the will to do or achieve something with the help of technology, by/after designing.
- In this paper we investigate the affordances of volition/axiology as an integral philosophical component of technology education, specifically in relation to design methodology.





#### What is the problem with design volition?

- What's the problem with volition don't we *just* design?
- It may be difficult to translate knowledge into action, and sometimes we know what is right to do but we do not act accordingly.
- Volition thus concerns values, ethics, designer intentionality, the moral "agency" of technology, and also issues of technological autonomy and determinism.







#### Values and design

- How values affect designing and the designer.
- The relation of technology to values, and control/agency. Feenberg (2006; 2009a, b):

| Technology is   | Autonomous   | Humanly controlled   |
|---|--|--|
| Neutral   | Determinism  | Instrumentalism  |
| (complete separation of<br>means and ends)                      | (e.g. modernisation theory)                            | (liberal faith in progress)                                      |
| Value-laden<br>(means form a way of life<br>that includes ends) | Substantivism<br>(means and ends linked in<br>systems) | Critical theory<br>(choice of alternative means-ends<br>systems) |





## Values and design

- Critical theory is sceptical about the capacity of human beings to get technological civilisation under complete control.
- It can, however, be reasonably controlled by being submitted to a more democratic process of design, aka *democratic intervention*.
- Critical theory of technology in Feenberg's version is critical, yet rather optimistic.





#### Values and design

- Critical theory thus develops volition (Mitcham, 1994).
- The values embodied in technology, referred to as *technical codes*, are socially specific.
- Technology can frame not just one way of life but many different possible ways of life or alternative rationalities, each of which leads to a different choice of designs.
- On the one hand values are realised in designs and, on the other hand, design impacts on values.





# Intentionality and design

• Feng and Feenberg (2009), p. 111:

| Theoretical perspective                 | Focus  | How is design conceptualized?          | Where is power located?  |
|---|--|--|--|
| Traditional design studies              | Proximate designers                                  | Design as a technical task             | Micro-level (negotiations<br>between key actors)   |
| Constructivist studies<br>of technology | Designers and related<br>actors / interest<br>groups | Design as a political task             | Micro- and meso-levels<br>(structured interac-<br>tions between actors<br>within an existing<br>power hierarchy) |
| Critical theory of technology           | Culture, broader<br>society                          | Design embedded in history and culture | Macro-level (influence of<br>tradition and culture<br>on design practices)                                       |





#### Intentionality and design

• Feng and Feenberg (2009, pp. 110, 117):

"... even when engaging in 'purely technical' activities, designers are guided by rules that are culturally specific and value-laden [...] Critical theory of technology draws attention to these background assumptions and asks that the researcher take these seriously. Our hope is that by *questioning* technology vigorously we can help open a space for *designing* technology differently."





## Intentionality and design

- Design is a societal activity implicitly or explicitly codified by historical choices, at the same time as it is also directed toward the future by being about problem-solving, creativity, and innovation.
- Both the history and the current state of the art set limits for what can be achieved in design.







- Mitcham identifies several definitions of technological volition such as the will to satisfy needs, control, live and thrive, and he connects it with power, freedom, efficiency, etc.
- Feenberg has also developed axiological analyses of design in relation to societal and cultural values, as embodied in technical codes.
- In both Mitcham's and Feenberg's work issues of intentionality, agency, autonomy, values, ethics, determinism, and consequences are dealt with in intricate but convincing philosophical analyses



- Both Mitcham and Feenberg investigate affordances of volition/axiology for technological design and show that design methodology cannot be construed as a *purely* technical activity.
- The relationships between axiology and methodology therefore appear in the various ways in which the intentionality of the designer takes form (strong/weak/society).
- Also, in the ways values (technical codes) are implicitly or explicitly assigned to or embedded in designs.





- We should include design volition in technology education.
- Design volition does not reduce technology education to technical education, which may be based on determinism and instrumentalism that view technology as value neutral.
- It will also not fall short of a critical assessment that might explain, for instance, why some technologies, but not others, are developed in a society.





- Students should be given the opportunity to reflect on their explorations of a value-based appraisal of technology in society by identifying the technical codes and allowing their reflections to influence their own approach (or technical code) to design.
- Students should be accorded opportunities not only to act as expert designers, following a strong intentionality approach, but also to follow a weak intentionality approach including negotiations with lay designers.





# Thank you!

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